

教員紹介／Teaching Staff

職位／Title	氏名／Name	学位／Education	研究内容／Research
Professor	UMEDA Hiroki	Master of Engineering	Generally practicing and studying the design of industrial products and fashion.
Professor	SHINOHARA Ryota	Bachelor of Engineering	Graphic Design, 3D Illustration
Professor	FURUKAWA Tetsuya	Master of Design and Engineering	I am studying graphic design and related field through practice.
Professor	HORIE Masahiro	Doctor of Information Sciences	It is a critical challenge to design User Experience (UX) in the software development. But the designing of UX is quite a difficult task. Therefore, we have referred to agile software development and structured the design method. There are two features in this design method as follows; 1. UX designer attends the software development from its early stage. 2. Carrying out the Workshop several times, using prototype software
Associate Professor	SHIMOUSA Yoshinori	Master of Business Administration	The approach and know-how that design has cultivated in the past is attracting attention in the field of business management as it can contribute to innovation and branding. It was in 2018 that Japan announced this content as the "Design Management Declaration". This field, which is only just gaining recognition, is the theme of our laboratory. In this turbulent world, the management of organizations and companies is moving forward in an unknown field, and here, we are committed to research that can contribute to society with the importance of being design-driven.
Associate Professor	YABUSHITA Toshiki	Master of Arts	Research on product design that focuses on the characteristics of materials and technology, and takes into account the relationship between people and objects.
Lecturer	ABE Hirofumi	Bachelor of Engineering	There are characters of various styles in our surroundings. By deeply learning the element of "character" used in the field of most graphic designs, we aim to train human resources capable of realizing richer communication and society.
Lecturer	SAKAGAWA Yuki	Master of Design	I am focusing on communication that occurs in the design process, and conducting research on the analysis and evaluation of communication. By incorporating the findings of cognitive psychology as a method of analysis and evaluation, I am exploring the future of design from both qualitative and quantitative aspects.
Lecturer	FUNAYAMA Tetsuro	Doctor of Design	I am conducting a multifaceted survey of the diverse cultures, objects, and things that exist around us, as well as the relationships among them, in a conscious effort to understand them. In addition, I am exploring techniques for recording spaces containing various phenomena and expressions for presenting them to others.